

Omar Abdul-Rahim

omarabulrahim.com
omar.abdulrahim15@gmail.com
(510) 520-6501

Work Experience

Replit · Design Engineer

Nov 2021 – present · San Francisco, CA

- Led design for Replit Agent, Replit's flagship AI product – an agent that builds full stack apps for you by generating code, setting up the environment appropriately, and collaborating with you during the process – led to nearly 3x company ARR in the first month
- Proposed and co-designed Replit Projects, a new system for collaborative development and version control that allows developer teams to branch and merge entire environments, not just static commit graphs
- Owned design and strategy for Replit's Deployments product, which allowed users to deploy high-performance apps on customizable hosting architecture with far greater ease than on competitive platforms
- Led design on project management surfaces and social surfaces
- Helped with detailed implementation of the UI and business logic for every project I led design for in order to ensure a high quality bar
- Planned, designed, and implemented the new replit.com main marketing page, full of complicated and interesting interactions and animations
- Owned maintenance and development of RUI, Replit's design system and style utility library

Ridgeline · Product Designer

Aug 2019 – Oct 2021 · Incline Village, NV

- Led design for all surfaces pertaining to Client Management, Ridgeline's product area serving the front office and client outreach needs of asset management firms
- Designed the primary navigation, tables, and other core interaction patterns and key UI components
- Created and maintained Ridgeline's design system library in Figma and the analogous component library explorer in Storybook, continuously uptaking Figma updates and improvements to optimize workflow
- Built and pushed new React components and refactored old ones in Ridgeline's component library to ensure parity, accessibility, and flexibility

Education

Cornell University

B.S. Operations Research and Information Engineering '19

Skills

Design

- UI design, prototyping, & design systems in Figma
- User interviews, analysis, and persona development
- Graphics in Photoshop and Illustrator
- Motion graphics in After Effects

Development

- Front-end: React, Next.js
- Back-end/scripting: Node, Python
- Data: GraphQL
- Design system management: Storybook